Lecture 7: October 9

Project Design, User Experience



- Writing 1 feedback
- UI / UX Project Design (relevant for presentation 2, writing 3)
 - UI Design Systems
 - UX Flow Diagrams
 - System Architecture Design
- PRD writing setup, how everything fits together
- Upcoming Assignments
 - Presentation 1
 - Project Website
 - Writing 2
- For next week



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Product Definition Phase

DISCOVERY

4. Validate & Test 1. Ideation 2. Product Defined 3. Prototyping 5. Launch Explore idea Define Use Cases Build iterative and Ensuring the Feature complete generation demo-able pieces of product works Estimate LOE and Begin GTM the project/solution Brainstorm with development plan alidating in eyes of execution (steps and tasks) team sers Fxit Criteria: Fxit Criteria: Fxit Criteria: xit Criteria: Fxit Criteria: Problem **Product** Alpha and Beta roduct quality is Product is Statement Defined launched to users Requirements and releases emonstrated Project plan mad

DEVELOPMEN

LAUNCH

UI Design System

What

 Set of standards to manage design at scale by creating a shared language using reusable components and patterns

Why

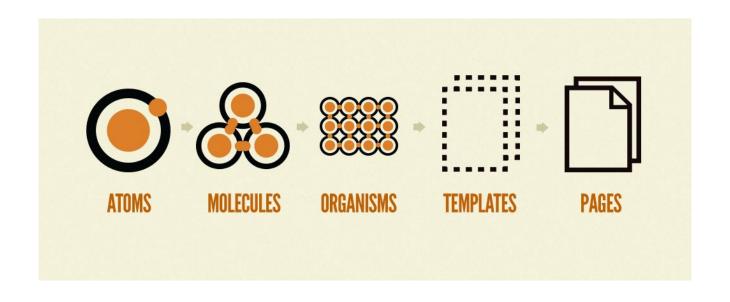
- Reduces redundancy on Design and Engineering in order to build quicker
- Creates unified language across cross-functional teams
- Increases visual consistency across different pages and channels
- Learning tool for new Designers
- Atomic Design Theory has been created to support Design System creation
 - Established by Brad Frost

UI Design System

What's included

- Style guide
 - Typography, colors, logos, etc.
- Component Library
 - Reusable UI elements
- Pattern Library
 - Similar to Component but more high-level collections of components
- Design System Team
 - Team establishing and maintaining the Design System
 - Made of Product Designers, Visual Designers, and Engineers

Atomic Design

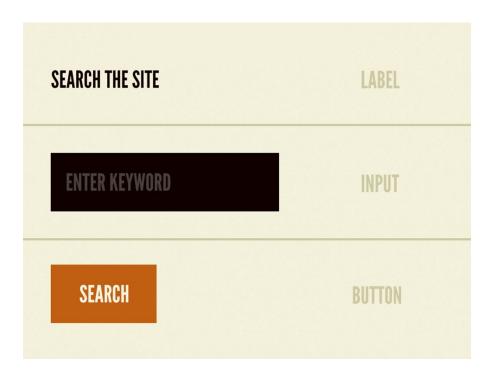


Atomic Design - Atoms

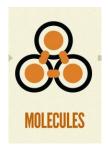


Atoms: Basic HTML Elements

Examples: form labels, inputs, buttons, and others that can't be broken down any further without ceasing to be functional.



Atomic Design - Molecules



Molecules: Combination of Atoms

Examples: form label, search input, and button can join together to create a search form molecule

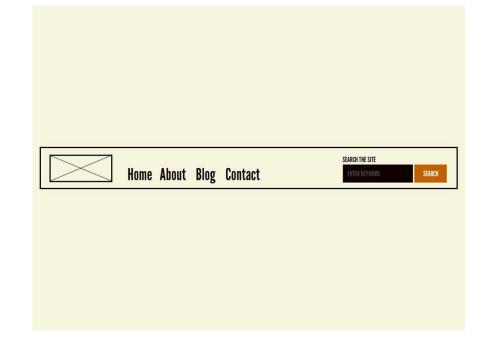


Atomic Design - Organisms



Organisms: complex UI components composed of groups of molecules and/or atoms and/or other organisms

Examples: header navigation, footer navigation, menu panels

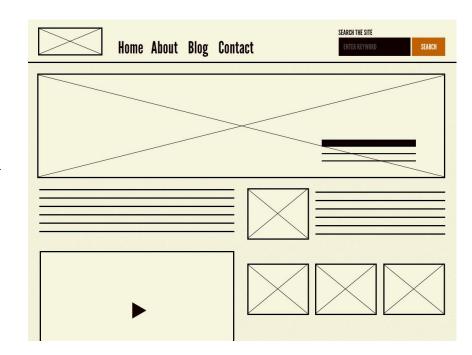


Atomic Design - Templates



Templates: page-level objects that place components into a layout and articulate the design's underlying content structure

Examples: Header combined with visual content with descriptions and action buttons – all laid out in one repeatable space

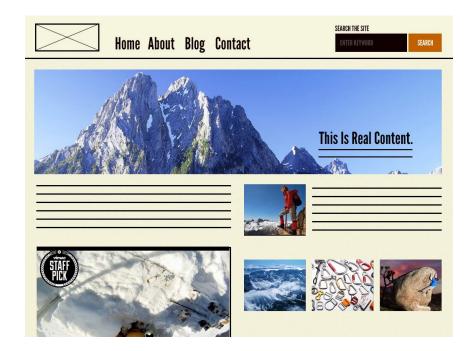


Atomic Design - Pages



Pages: specific instances of templates that show what a UI looks like with real representative content in place

Examples: Home page, Contact Us page, etc



Example Design Systems

- https://developer.apple.com/design/human-interface-guidelines
- https://m3.material.io/foundations
- https://www.ibm.com/design/language/

Design Tools

- Figma
- InVision

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UX Design and User Flows

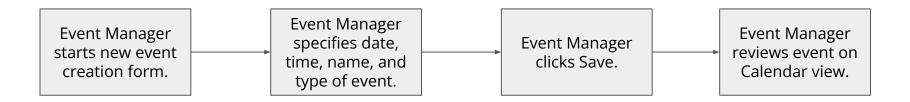
- Built off of User Stories / Use Cases
- Creates high-level app flow

You'll need this for Writing 3

UX Design

Built off of User Stories / Use Cases

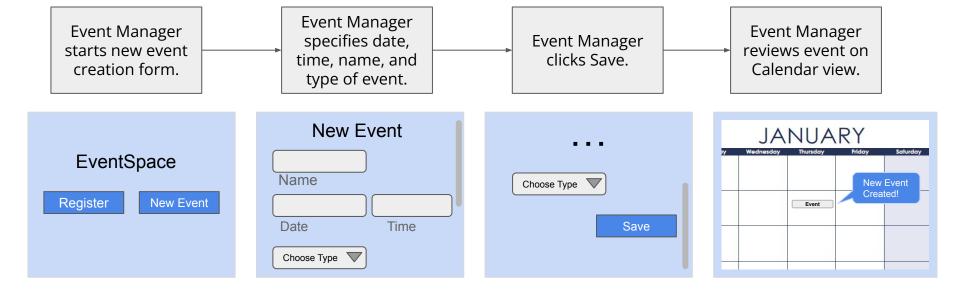
As a Event Manager, I would like to schedule events so that people can see which events are available to register for.



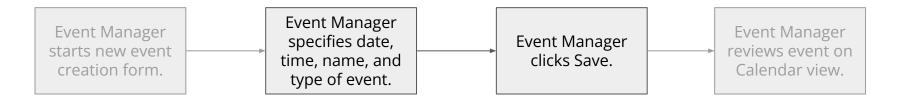
UX Design

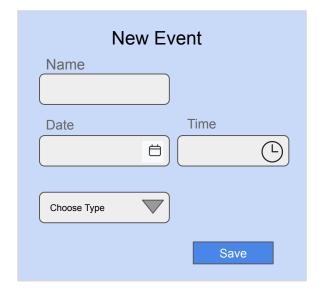
Built off of User Stories / Use Cases

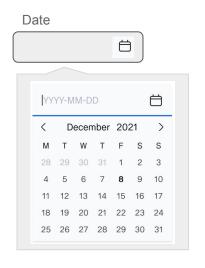
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Atomic Design Components





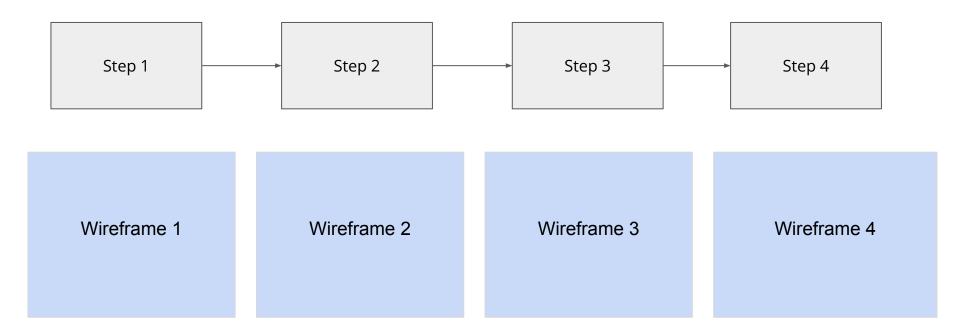






Product and Design Specifications

As a [persona], I would like to [action] so that [benefit].



User Flow Specifications Create Assignment Set Details Save Assignment View List of Assignments Is Student? View Assignment Add PDF Submit Assignment View/Manage Notifications (Timer Notifications Added" notification

UX Design for APIs

As a Event Manager, I would like to schedule events so that people can see which events are available to register for.

Event Manager starts new event creation form.

Event Manager specifies date, time, name, and type of event.

Event Manager clicks Save.

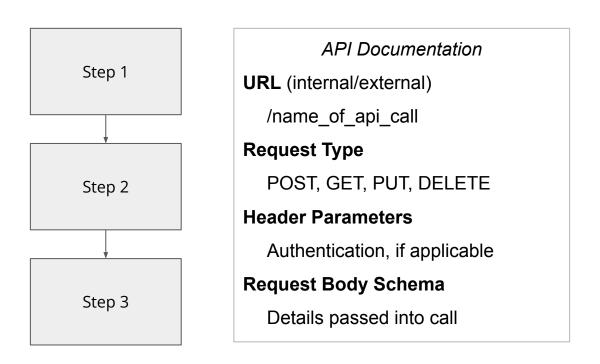
```
POST http://eventSpace.api.com/new_event
     "name": "Smith Engagement Party Planning",
     "type": "Planning",
     "start":{
           "date": "2015-05-28",
           "time": "09:00:00-07:00"
     "end":{
           "date": "2015-05-28",
           "time": "17:00:00-07:00"
```

Event Manager reviews event on Calendar view.

```
GET http://eventSpace.api.com/calendar_events
```

UX Design for APIs

As a [persona], I would like to [action] so that [benefit].



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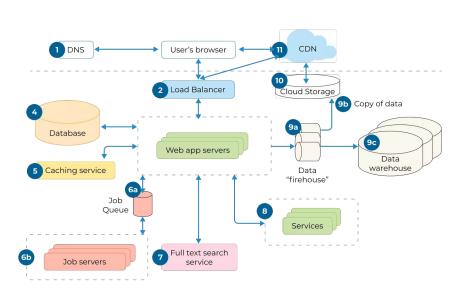
Architecture/System Design

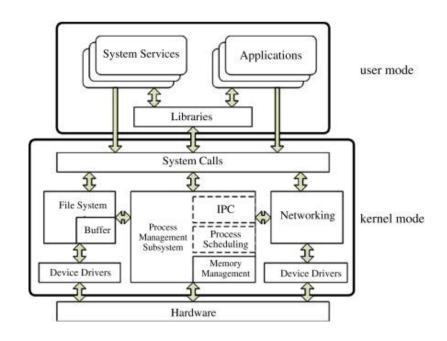
- Diagrams
- Internal/External APIs and Frameworks
- Main Algorithms of System

You'll need this for Presentation 2 & Writing 3

Architecture/System Design

Diagrams





Web App Architecture

Linux Architecture

Diagram tools

- LucidChart
- Excalidraw
- Draw.io

Architecture/System Design

Internal/External APIs and Framework details

Twitter API Goal: Get all tweets to generate sentiment analysis Endpoints Used: GET /tweet/sentiment/{happy}

Internal Backend API Goal: Register new user for service Endpoints Used: POST /register/

first_name: XXX last name: YYY

AWS

Goal:

Serves as a hosting platform for the application to run

Details to note:

- Instance
- Credentials
- Etc.

Architecture/System Design

Main Algorithms of System

Sentiment Classification Algorithm (ML)

Goal:

Train system on the 10,000 tweets generated by the samplings pulled from Twitter's API to classify sentiment.

Description:

First starting with traditional nlp techniques + xgboost for classification. Measure performance against precision, recall, accuracy, latency.

[Name] Algorithm

Goal:

[Purpose of this algorithm for the system]

Description:

Detailed description of how this algorithm works within the project

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Product Requirements Document: Why?

All writing assignments are building towards a PRD for your senior design project

 We want to highlight which sections you've already completed, and what's coming up next

Product Requirements Document

Section 1: Proposal

Section 2: Specs

Section 3: Considerations, Constraints, Dependencies

Section 4: Open Questions

Product Requirements Document

Section 1: Proposal...

- Executive Summary - Writing 1 🔽

Section 2: Specs...

- Technical Summary Writing 2 (**Due Oct 27**)
- Gantt Chart Writing 3 (**Due Nov 24**) covered in lab 4
- Product Specifications Writing 3 (**Due Nov 24**) covered in lab 7
 - User stories, mockups, flow diagrams
- Technical Specifications Writing 3 (**Due Nov 24**) covered in lab 7
 - Languages, architecture design, frameworks & apis

"Putting it all together" ... Writing 4 (**Due Dec 14**)

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Presentation 1: Elevator Pitch

Due Date: 10/16

Goal

- Convince us that what you are building is a great idea, and that you have a way to make it a reality
- Build off of writing 1 & project proposal
- Audience: non technical (investors, upper management, etc)

Requirements

- **4 minutes long** + 2 mins for questions
- What are you building and why? Who are you users? What are the goals? How is it different from current products/research?
- Be prepared to answer non-technical questions
- <u>Grade</u> is primarily based on presentation skills!

Upload slides to shared google drive prior to presentation day

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Project Website

Goal: Act as a central, public location to show off your senior design project

Examples: https://gw-cs-sd-2022.github.io/tutorials/project-teams.html

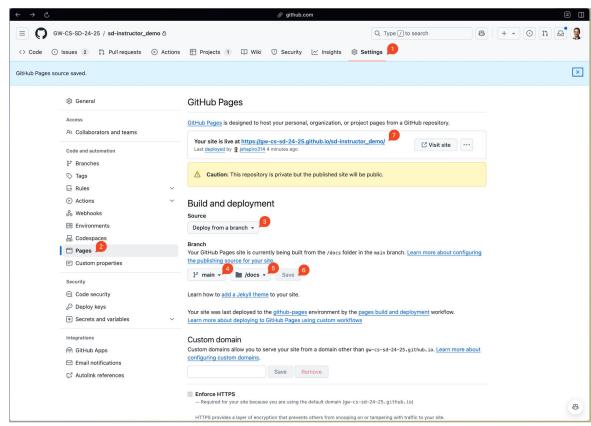
For Sunday, 10/20:

- Deploy a basic template for your team website
- Include an about us section with photos & info on team members

As the year progresses, you'll update the website with more information

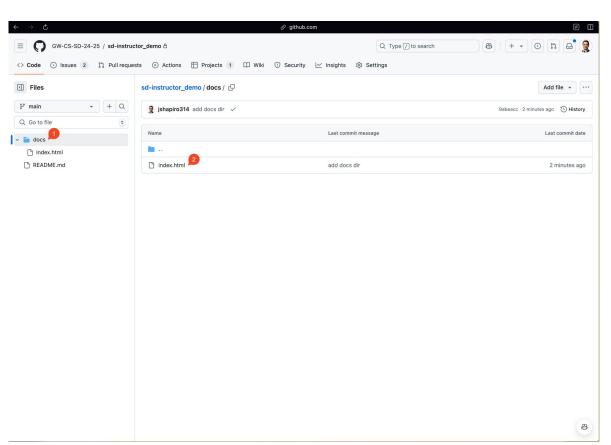
Project Website - Deployment Instructions

- Configure github
 pages to build &
 deploy your website
 from your main
 branch in the docs
 folder
- You can find your
 website url at the top
 of the Pages section in
 the Settings tab



Project Website - Deployment Instructions

- Create a docs dir in your repo to hold your project website
- Use whatever themes you'd like, don't create it from scratch



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Writing 2: Technical Summary

- Due Date: 10/27, Individual Submissions
- **Goal:** Writing 1 explained your project's value. Now convince us it's technically feasible and that you have a plan forward. The reader has technical ability, but does not want to see unnecessary details.

Requirements

- Limited to 1000 words
- Focus on the technical component that you are responsible for
- Technical innovation: what tech is going into your project? What is novel? How does this compare to what already exists?
- Key objectives: What will you accomplish during the project, what open questions need answered to determine the technical feasibility?
- Technical Feasibility: What existing tools and technologies can you use? How can you be confident that it's doable?
- Costs, risks, risk mitigation: What is the development cost? What are the milestones and rough timeline?

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For Next Week

Weekly Focus

- Presentation 1

Mentor Meetings

- [Team]: Review presentation 1 slides w/ mentor

Deadlines

- [Team]: Presentation 1 (Oct. 16)
- [Team]: Project Website (Oct. 20)
- [Individual]: Writing 2 (Oct. 27)

Reminders

Don't forget to post weekly updates (due EOD!)

